#### Explore the effects of water resistance.

#### **Success Criteria**

- I can explain the effects of water resistance.
- I can identify streamlined shapes.
- I can minimise the effects of water resistance on an object.

# **Vocabulary**

water resistance streamlined pointed flat curved low high smooth surface push

#### Water Resistance

How does it feel to walk through deep water? Think of some words and phrases to describe the feeling.

Share your ideas.

# Water Resistance

If you have ever walked through water, you will have felt the effects of **water resistance** pushing against you.

Whenever an object moves through water, it experiences the force of water resistance. Water resistance **pushes** objects back, making it hard for them to move through water.



It is possible **to reduce the effects** of water and air resistance.

Objects that do not experience much water or air resistance are called streamlined.

Watch <u>this clip</u> to see natural and man-made streamlined shapes.

# What do they all have in common?



https://www.bbc.co.uk/bitesize/clips/zxspyrd

This aeroplane is **streamlined**.

Its nose is **pointed** so it can cut through the air, and it has a **low, smooth, curved back** to allow air to flow over and around it.

It does not create much **air resistance** so it can move through the air easily.



## The shark is **streamlined**.

It has a **pointed** nose to cut through the water, and a **smooth**, **low**, **curved back** to allow the water to flow over and around it.

It does not create much **water resistance** so it can move through the water quickly.



- Watch Mrs Hickman try this mini-investigation to explore streamlined shapes.
- Weigh three equal pieces of Plasticine or modelling clay.
- Then mould each piece into one of the three different shapes shown below.



Write Prediction: Which shape do you think will fall fastest? Which will fall slowest?

**Method:** Fill a measuring cylinders with the same amount of water.

Drop each Plasticine shape into the water and **time** how long it takes to fall through the water.

#### **Results:**

<u>Shape</u>	Time taken to fall throu	gh the water
cone		
cube		
sphere		
sphere	cube	cone

#### **Conclusion:**

The **cone** should have fallen through the water the **fastest**. It is the **most streamlined** shape as it has a **pointed** end **to cut through** the water.

The **cube** should have fallen through the water the **slowest**. It is the **least streamlined** shape because it has a **flat** surface which will create a lot of **water resistance**. The water will push against the flat surface, **slowing it down**.



## Optional Challenge at home: Boat Race

Your challenge today is to use what you have found out about **water resistance** and **streamlined shapes** to make different boats!

You will test your boats by blowing them with a hand held fan.

The **most streamlined** boat will create **the least water resistance**, and will move through the water the **fastest**.

Will your boat win the race?!

Think about the best **shape** for your boats.



#### **Boat Race**

Use equipment found at home to make some boats.

Draw and label your boat.

**Predict** how well you think it will move through the water.

Then **float** your boat in the water tray/bath/sink (if it's small!).

Use the hand held fan to blow the boat through the water and **time** how long it takes to cross the water tray.

The fastest boat wins!

**Boat Race – Write up Investigation** 

Do you think your boat will move through the water easily and quickly? Why / why not?

How long did it take each boat to cross the water tray/bath?

How did each boat do compared to the other boats?

Why do you think your boat performed this way? Use the key words below to explain your ideas.

#### Key words

water resistance streamlined pointed flat curved low high smooth surface push Draw and label your boats: